Goddard makes rokudan

This year will mark the 40th anniversary of the Cambridge club, founded at the beginning of the 1965 academic year by Jon Diamond. Jon's closest rival for many years in British go was Tony Goddard, who as one of the first members came up to *dan* level in around a year. After many vicissitudes (waiting out the Thatcher years in Northern Ireland, Saudi Arabia) Tony has just been made BGA 6 *dan* and is the UK representative in this year's Ing Cup.

Varsity match February 27

The 2005 Varsity match was at home for Cambridge. Oxford brought a team of five, headed by Niall Cardin (2 *dan*). The Cambridge side in this all-student affair were Mathieu Flinders, Frank Fu, Nick Krempel, Steve Burgess and Chris Ball. After two rounds, with some games played on handicap, it was a 5-5 draw.

Trigantius 6 March

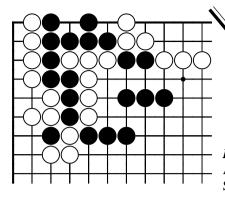
Our major local tournament taking place in the University Centre, and once more organised by Alex Selby. This year there were 74 participants, with Li Shen (6 dan) from Central London the winner. Cambridge dan players there included David Ward with 2/3 and runner-up, Jonathan Chin (0), Phil Beck (2) and Matthew Woodcraft (2). The Novices' side event run by Paul Smith attracted 21, with many local juniors.

Cambridge *kyu* players results: Mathieu Flinders (1k) 2, Matthew Reid (1k) 1, Paul Russell (3k) 2, Nicholas Krempel (3k) 2, Roger Murby (3k) 1, Toshio Ohshima (4k) 1, Ukrit Mankong (5k) 2, Anson Yan (5k) 1, Simon Mader (5k) 1, Stephen Burgess (6k) 1, Chris Ball (9k) 2, Peter Sewell (9k) 1, Jonathan Medlock (9k) 0/1, Rob Williamson (9k) 1, Alistair Turnbull (12k) 2, Stephen Chester (15k) 3, Sophie Sabinot (13k) 0, John Goodrick (17k) 1, Matthew Harris (20k) 2, Daniel Hulme (20k) 0.

Teenage Mutant Ninja shodan-in-waiting

With his European rating up to 2038 in March, it is surely only a matter of time before Will Brooks is recognised as BGA 1 *dan*. This would bring to an end a decade-long quest for Will (interrupted but not permanently by Magic the Gathering), who began to play go at the Chess&Go club run at St. Paul's Church, and has graduated to being the UK's *manga*-haired representative at the 2005 European Youth Championships. At Kosice (Slovakia) Will placed 22nd out of 94 in the U-18 section, behind some of the usual strong Russian, Ukrainian and French contingents. He was third in the group of seven 1 *dans* taking part, and has assuredly outgrown the *kyu* grades.

As he heads for GCSEs this summer, Will has turned in good performances also at the Maidenhead, Oxford and LSE tournaments, as well as an expected victory at the British Youth Go Championships on 23 January. He does have a little way to go, to catch up with younger rival Li Shen: who was recently promoted to BGA 6 dan.



Tesuji

The Cambridge Go
Newsletter

No.87 March 2005

Black is to play. And win the race. Solution inside.

Editor Charles

Matthews phone

350096

For updated information on meetings and activities, please look at www.cam.ac.uk/societies/cugos/

Competition Night: Pembroke N7 The March 14 Monday meeting will be in N7

Pembroke College, just round the corner from the

O Staircase room used so far. Come promptly at

7.30 pm to get in the draw for the Sonoyama 13x13

handicap competition, the classic way to get an

evening of quick aand unpredictable games.

Go meetings guide for Cambridge

Mondays: on

March 14 in N7 Pembroke College,

restarting after that in April

Tuesdays: The Castle Inn,

Castle Street 7.30 pm

Wednesdays: Junior Chess & Go in

Chesterton Community College from 6.15 pm

contact Paul Smith 563932 (school term time)

Thursdays: 7 to 9 pm in the University Centre, top floor Reading Room, past Grads coffee bar

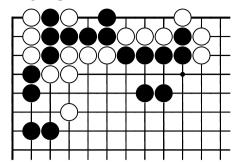
Fridays: 7 to 9 pm at 'CB1' cyber café, 32 Mill Road.

Sundays: informally in CB1, from about 4 pm And at other times in CB1 (most evenings)

Varsity Match result

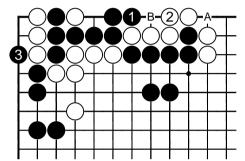
This year it took place in Pembroke College, on 27 February; it was a 5-5 draw. Details on the back page.

Buying time



In this position, Black is to play. There is a tense capturing race going on in the

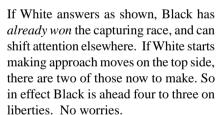
Black appears to be behind, with two liberties to White's three. What to do?

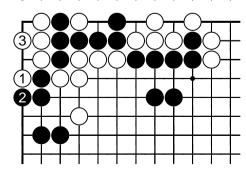


By playing at 1 first, Black threatens White with a snapback, at the point of 2. Naturally playing at 3 directly fails for Black.

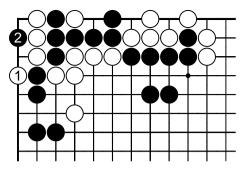
Playing White 2 is the best White has in the way of an answer. But then after Black 3, White is stymied, needing the approach play at A before filling the penultimate liberty at B. Black wins the capturing race. What could be better? Well, this actually. Black 1 is an inspired

tactic.

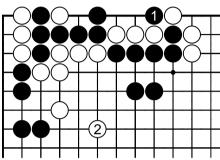




Yes, but ... But what if White tries to buy some time with a ko, like this? This is an indirect ko, but it might muddy the waters at some later stage of the game.



No but ... Black doesn't have to put up with that sort of nonsense. After White 1, Black 2 is good to defuse any chance of a ko in the corner. Black is now even further ahead in the fight.



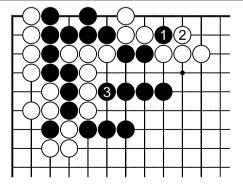
In a real game, White might have to start moving out in the centre immediately. Black 1 has then obviously gained a big advantage, since the follow-up on the top side also looks pretty useful.

Ur'l like these web sites

britgo.org for tournament calendar, printable BGA membership form, online ordering for books and equipment (members), EGF ratings and past tournament results gobase.org for pro games and information, online articles

senseis.xmp.net Sensei's Library, 10000 page go wiki

britgo.org/gopcres/gopcres.html finds PC resources: in particular freeware for viewing the SGF files generally used for game records, and computer opponents.



Front page problem Correct:

This is a different way to 'buy time', and quite common. Black 1 is an effective sacrifice; having played there, Black tidies up with a liberty-filling play such as Black 3.